

SuSLik: synthesis of safe pointer-manipulating programs

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UCSD CSE
Computer Science and Engineering

pointer-manipulating programs



operating systems



network / security
protocols



browsers

pointer-manipulating programs



operating systems



network / security
protocols



browsers

☺ efficient

pointer-manipulating programs



operating systems



network / security
protocols



browsers

☺ efficient

☹ hard to write

☹ memory safety bugs

pointer-manipulating programs



operating systems



network / security
protocols



browsers

☺ efficient

☹ hard to write

☹ memory safety bugs

program synthesis to the rescue

specification

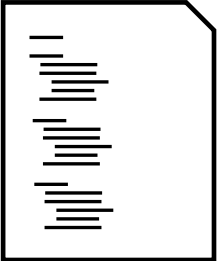


program synthesis to the rescue

specification



code

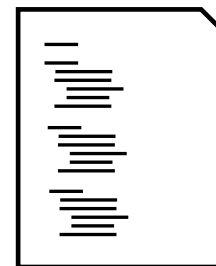


program synthesis to the rescue

specification



code



😊 easy to write

program synthesis to the rescue

specification



😊 easy to write



code



😊 efficient
😊 backwards compatible
😊 provably memory-safe

program synthesis to the rescue

specification



😊 easy to write



code



😊 efficient

😊 backwards compatible

😊 provably memory-safe

😞 verbose

😞 unstructured

😞 pointers & aliasing

SuSLik



Synthesis Using Separation Logik

our solution

specification



code



our solution

separation
logic



code



our solution

separation
logic



code



☺ reasoning about
pointers & aliasing

our solution

separation
logic



deductive
synthesis



code



☺ reasoning about
pointers & aliasing

our solution

separation
logic



☺ reasoning about
pointers & aliasing



deductive
synthesis



☺ uses specs
to guide synthesis



code



our solution

separation
logic



☺ reasoning about
pointers & aliasing



deductive
synthesis



☺ uses specs
to guide synthesis



code



examples

1. swap

examples

1. swap
2. recursive programs

examples

1. swap
2. recursive programs
3. auxiliary functions

examples

1. swap
2. recursive programs
3. auxiliary functions



Polikarpova, Sergey [POPL'19]

examples

1. swap
2. recursive programs
3. auxiliary functions

Polikarpova, Sergey [POPL'19]

in submission

examples

1. swap

2. recursive programs

3. auxiliary functions

swap

Swap values of two *distinct* pointers

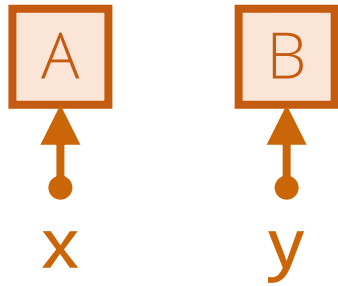
```
void swap(loc x, loc y)
```


swap

```
void swap(loc x, loc y)
```

swap

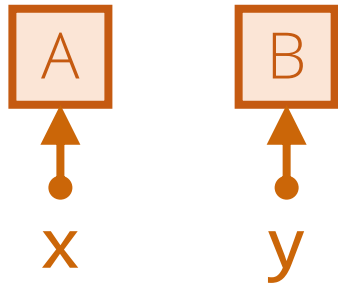
start state:



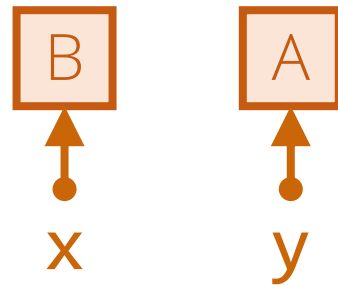
```
void swap(loc x, loc y)
```

swap

start state:



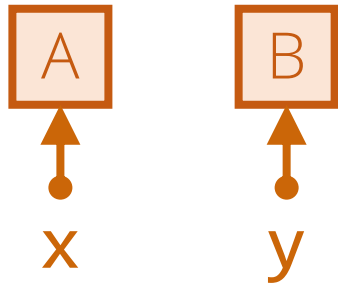
end state:



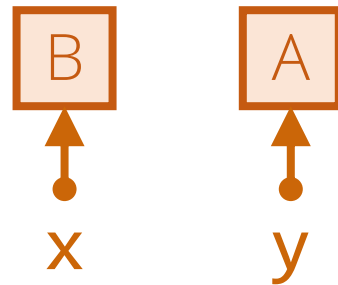
```
void swap(loc x, loc y)
```

swap

start state:



end state:



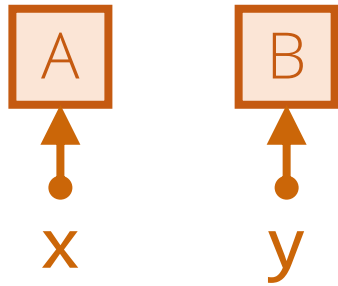
in separation logic:

$$\{ x \mapsto A * y \mapsto B \}$$

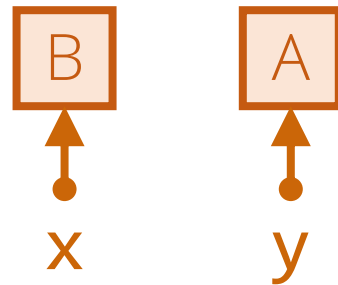
```
void swap(loc x, loc y)
```

swap

start state:



end state:



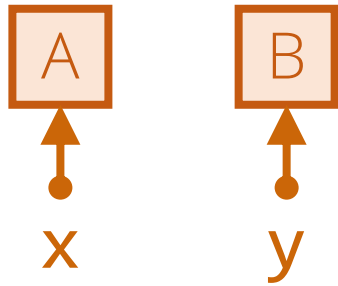
in separation logic:

$\{ x \mapsto A * y \mapsto B \}$ precondition

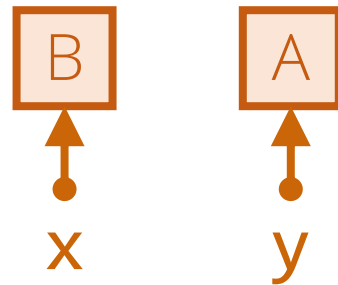
void swap(**loc** x, **loc** y)

swap

start state:



end state:



in separation logic:

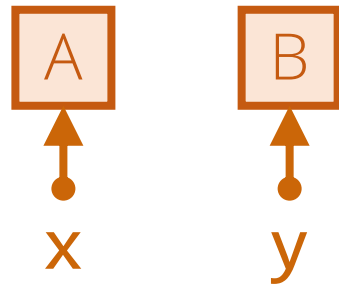
$\{ x \mapsto A * y \mapsto B \}$ precondition

void swap(**loc** x , **loc** y)

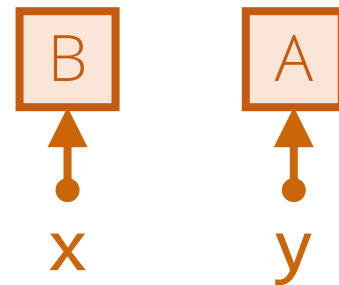
$\{ x \mapsto B * y \mapsto A \}$

swap

start state:



end state:



in separation logic:

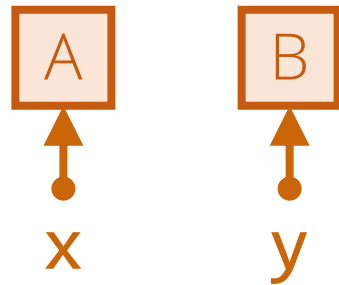
$\{ x \mapsto A * y \mapsto B \}$ precondition

void swap(**loc** x , **loc** y)

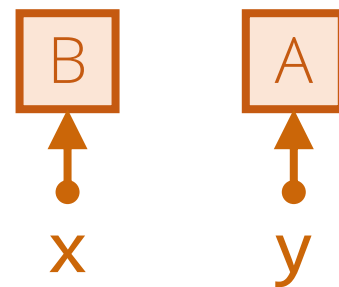
$\{ x \mapsto B * y \mapsto A \}$ postcondition

swap

start state:



end state:



in separation logic:

$\{ x \mapsto A * y \mapsto B \}$ precondition

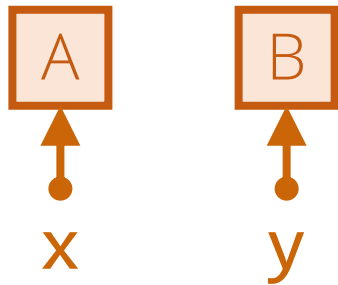
separately

void swap(loc x, loc y)

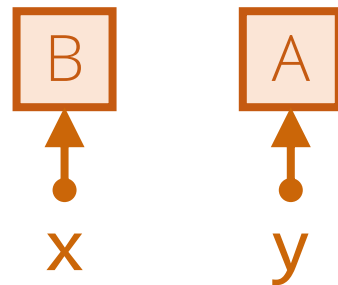
$\{ x \mapsto B * y \mapsto A \}$ postcondition

swap

start state:



end state:



in separation logic:

$\{ x \mapsto A * y \mapsto B \}$ precondition

separately

void swap(loc x, loc y)

$\{ x \mapsto B * y \mapsto A \}$ postcondition

ghost variables

swap

specification

$\{ x \mapsto A * y \mapsto B \}$

void swap(**loc** x, **loc** y)

$\{ x \mapsto B * y \mapsto A \}$

swap

specification

$\{ x \mapsto A * y \mapsto B \}$

`void swap(loc x, loc y)`

$\{ x \mapsto B * y \mapsto A \}$



code

```
void swap(loc x, loc y) {  
  let a1 = *x;  
  let b1 = *y;  
  *x = b1;  
  *y = a1;  
}
```

swap

specification

$\{ x \mapsto A * y \mapsto B \}$

void swap(loc x, loc y)

$\{ x \mapsto B * y \mapsto A \}$



code

```
void swap(loc x, loc y) {  
  let a1 = *x;  
  let b1 = *y;  
  *x = b1;  
  *y = a1;  
}
```

swap

specification

$\{ x \mapsto A * y \mapsto B \}$

`void swap(loc x, loc y)`

$\{ x \mapsto B * y \mapsto A \}$



code

```
void swap(loc x, loc y) {  
  let a1 = *x;  
  let b1 = *y;  
  *x = b1;  
  *y = a1;  
}
```

insight: the spec tells us what to do!

$\{x \mapsto A * y \mapsto B\}$

??

$\{x \mapsto B * y \mapsto A\}$

$\{x \mapsto A * y \mapsto B\}$

??

$\{x \mapsto B * y \mapsto A\}$

let a1 = *x;

{ x ↦ a1 * y ↦ B }

??

{ x ↦ B * y ↦ a1 }

let a1 = *x;

{ x ↦ a1 * y ↦ B }

??

{ x ↦ B * y ↦ a1 }

let a1 = *x;

let b1 = *y;

{ x ↦ a1 * y ↦ b1 }

??

{ x ↦ b1 * y ↦ a1 }

```
let a1 = *x;
```

```
let b1 = *y;
```

```
{ x ↦ a1 * y ↦ b1 }
```

??

```
{ x ↦ b1 * y ↦ a1 }
```

```
let a1 = *x;
```

```
let b1 = *y;
```

```
*x = b1;
```

```
{ x ↦ b1 * y ↦ b1 }
```

??

```
{ x ↦ b1 * y ↦ a1 }
```

```
let a1 = *x;
```

```
let b1 = *y;
```

```
*x = b1;
```

```
{ x ↦ b1 * y ↦ b1 }
```

??

```
{ x ↦ b1 * y ↦ a1 }
```

```
let a1 = *x;
```

```
let b1 = *y;
```

```
*x = b1;
```

```
*y = a1;
```

```
{ x ↦ b1 * y ↦ a1 }
```

??

```
{ x ↦ b1 * y ↦ a1 }
```

```
let a1 = *x;
```

```
let b1 = *y;
```

```
*x = b1;
```

```
*y = a1;
```

```
{ x ↦ b1 * y ↦ a1 }
```

??

```
{ x ↦ b1 * y ↦ a1 }
```

same



```
let a1 = *x;
```

```
let b1 = *y;
```

```
*x = b1;
```

```
*y = a1;
```




```
void swap(loc x, loc y) {  
    let a1 = *x;  
    let b1 = *y;  
    *x = b1;  
    *y = a1;  
}
```

examples

1. swap

2. recursive functions

3. auxiliary functions

dispose a list

```
{ list(x) }
```

```
void dispose(loc x)
```

```
{ emp }
```

dispose a list

```
{ list(x) }
```

```
void dispose(loc x)
```

```
{ emp }
```



```
void dispose(loc x) {  
    if (x != 0) {  
        let n = *(x + 1);  
        dispose(n);  
        free(x);  
    }  
}
```

singly- to doubly-linked list

`{ r ↦ x * list(x, S) }`

`void sll_to_dll(loc r)`

`{ r ↦ Y * dlist(Y, S) }`

singly- to doubly-linked list

`{ r ↦ x * list(x, S) }` ← singly-linked list at x with set of elements S

void sll_to_dll(**loc** r)

`{ r ↦ Y * dlist(Y, S) }`

singly- to doubly-linked list

`{ r ↦ x * list(x, S) }` ← singly-linked list at x with set of elements S

`void sll_to_dll(loc r)`

`{ r ↦ Y * dlist(Y, S) }` ← doubly-linked list at Y with set of elements S

singly- to doubly-linked list

`{ r ↦ x * list(x, S) }` ← singly-linked list at x with set of elements S

`void sll_to_dll(loc r)`

`{ r ↦ Y * dlist(Y, S) }` ← doubly-linked list at Y with set of elements S

return location

singly- to doubly-linked list

`{ r ↦ x * list(x, S) }`

`void sll_to_dll(loc r)`

`{ r ↦ Y * dlist(Y, S) }`

singly- to doubly-linked list

$\{ r \mapsto x * \text{list}(x, S) \}$

`void sll_to_dll(loc r)`

$\{ r \mapsto Y * \text{dlist}(Y, S) \}$



```
void sll_to_dll(loc r) {
  let x = *r;
  if (x != 0) {
    let v = *x;
    let n = *(x + 1);
    *r = n;
    sll_to_dll(r);
    let y1 = *r;
    let y = malloc(3);
    free(x);
    *r = y;
    *(y + 2) = 0;
    *y = v;
    if (y1 == 0) {
      *(y + 1) = 0;
    } else {
      *(y1 + 2) = y;
      *(y + 1) = y1;
    }
  }
}
```

examples

1. swap
2. recursive functions
3. auxiliary functions

flatten a free

{ ret \mapsto t * tree(t) }

void flatten(**loc** ret)

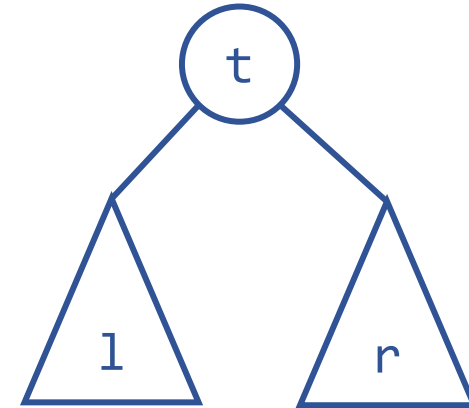
{ ret \mapsto X * list(X) }

flatten a free

{ ret \mapsto t * tree(t) }

void flatten(**loc** ret)

{ ret \mapsto X * list(X) }

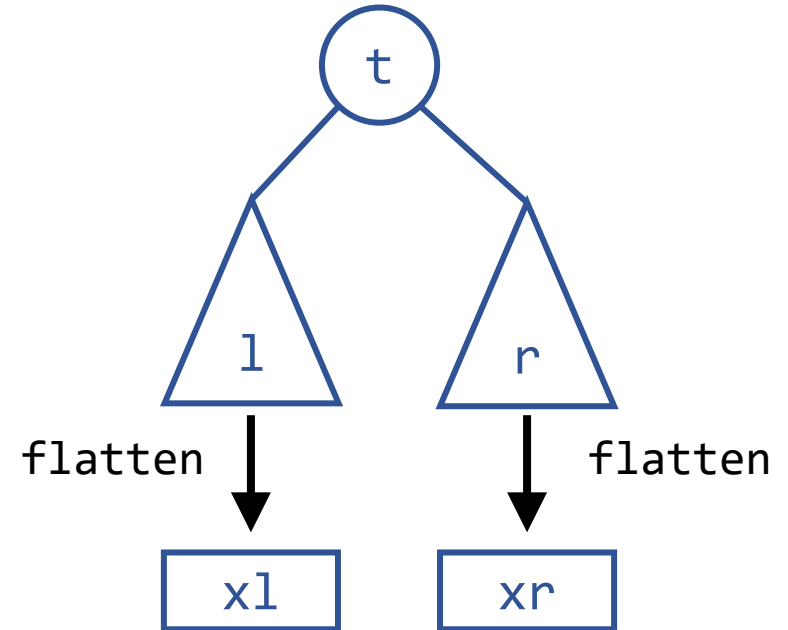


flatten a free

{ ret \mapsto t * tree(t) }

void flatten(**loc** ret)

{ ret \mapsto X * list(X) }

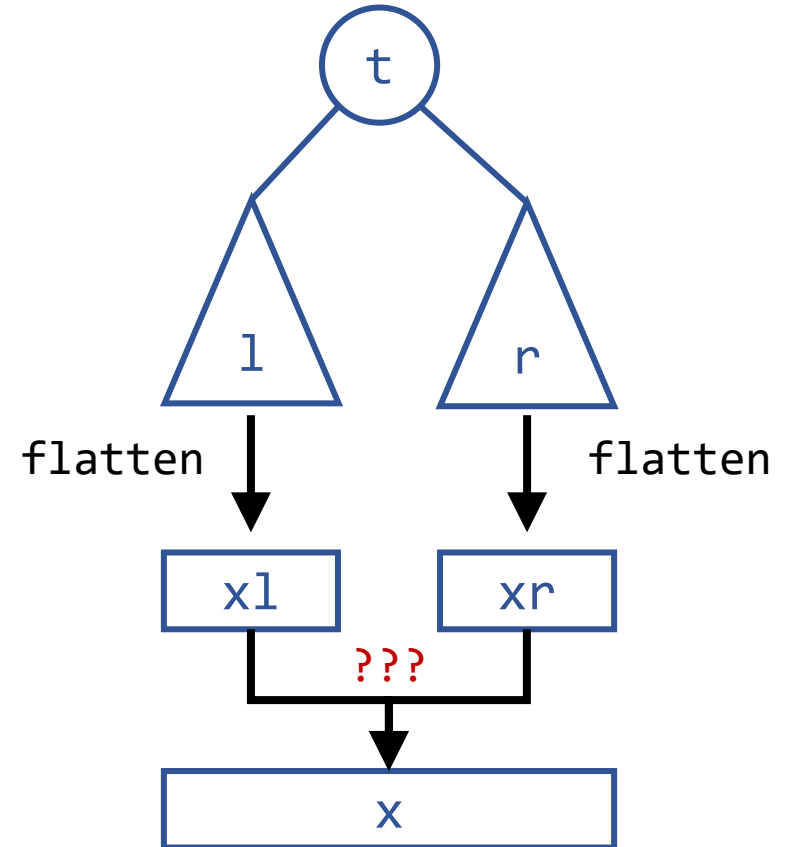


flatten a free

{ ret \mapsto t * tree(t) }

void flatten(**loc** ret)

{ ret \mapsto X * list(X) }



flatten a tree

$\{\text{ret} \mapsto t * \text{tree}(t)\}$ flatten $\{\text{ret} \mapsto x * \text{list}(x)\}$

flatten a tree

$\{\text{ret} \mapsto t * \text{tree}(t)\}$ flatten(ret) $\{\text{ret} \mapsto x * \text{list}(x)\}$

```
void flatten (loc ret, loc t) {  
  if (t != 0) {  
    let v = *t;  
    let l = *(t + 1);  
    let r = *(t + 2);  
    flatten(ret, l);  
    aux(r, v, ret, t);  
  }  
}
```

flatten a tree

$\{ret \mapsto t * tree(t)\}$ flatten(ret) $\{ret \mapsto x * list(x)\}$

```
void flatten (loc ret, loc t) {  
    if (t != 0) {  
        let v = *t;  
        let l = *(t + 1);  
        let r = *(t + 2);  
        flatten(ret, l);  
        aux(r, v, ret, t);  
    }  
}
```

```
// cons v to flattened r  
// and append result to list pointed by ret  
void aux (loc r, int v, loc ret, loc t) {  
    let x1 = *ret;  
    if (x1 == 0) {  
        flatten(ret, r);  
        let x2 = *ret;  
        let x = malloc(2); *x = v; *(x + 1) = x2;  
        *ret = x;  
        free(t);  
    } else {  
        let n = *(x1 + 1);  
        *ret = n;  
        aux(r, v, ret, t);  
        let x = *ret;  
        *(x1 + 1) = x;  
        *ret = x1;  
    }  
}
```

cyclic synthesis

SSL + cyclic proofs

cyclic synthesis

SSL + cyclic proofs

Brotherston, Bornat, Calcagno: *Cyclic proofs of program termination in separation logic*. [POPL'08]

Rowe, Brotherston: *Automatic cyclic termination proofs for recursive procedures in separation logic*. [CPP'17]

dispose revisited

```
{ list(x) }
```

```
void dispose(loc x)
```

```
{ emp }
```

dispose: cyclic proof

$\{ \text{list}(x) \} \text{dispose}(x) \{ \text{emp} \}$

$\{ \text{list}(x) \} \rightsquigarrow \{ \text{emp} \}$

dispose: cyclic proof

$\{ \text{list}(x) \} \text{dispose}(x) \{ \text{emp} \}$

(Open)

$\{ \text{list}(x) \} \rightsquigarrow \{ \text{emp} \}$

dispose: cyclic proof

$\{ \text{list}(x) \} \text{dispose}(x) \{ \text{emp} \}$

$\{ \text{emp} \} \rightsquigarrow \{ \text{emp} \}$

(Open)

$\{ \text{list}(x) \} \rightsquigarrow \{ \text{emp} \}$

dispose: cyclic proof

$\{ \text{list}(x) \} \text{dispose}(x) \{ \text{emp} \}$

$$\frac{\{ \text{emp} \} \rightsquigarrow \{ \text{emp} \} \quad \{ [x, 2] * x \mapsto v * (x + 1) \mapsto x1 * \text{list}(x1) \} \rightsquigarrow \{ \text{emp} \}}{\{ \text{list}(x) \} \rightsquigarrow \{ \text{emp} \}} \text{ (Open)}$$

dispose: cyclic proof

$\{ \text{list}(x) \} \text{dispose}(x) \{ \text{emp} \}$

$$\frac{\frac{\text{(Emp)}}{\{ \text{emp} \} \rightsquigarrow \{ \text{emp} \}} \quad \{ [x, 2] * x \mapsto v * (x + 1) \mapsto x1 * \text{list}(x1) \} \rightsquigarrow \{ \text{emp} \}}{\{ \text{list}(x) \} \rightsquigarrow \{ \text{emp} \}} \text{(Open)}$$

dispose: cyclic proof

$\{ \text{list}(x) \} \text{dispose}(x) \{ \text{emp} \}$

$$\frac{\frac{\text{(Emp)}}{\text{emp} \rightsquigarrow \text{emp}} \quad \frac{\text{Free}}{[[x, 2] * x \mapsto v * (x + 1) \mapsto x1 * \text{list}(x1)] \rightsquigarrow \text{emp}}}{\text{list}(x) \rightsquigarrow \text{emp}} \text{(Open)}$$

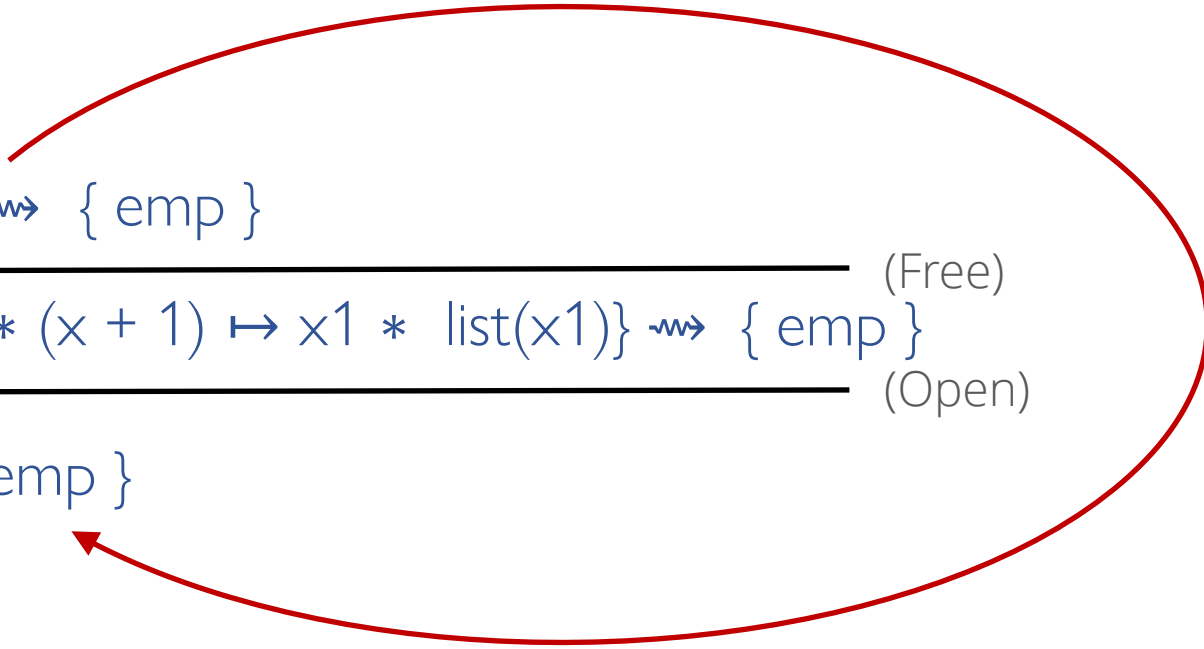
dispose: cyclic proof

$\{ \text{list}(x) \} \text{dispose}(x) \{ \text{emp} \}$

$$\frac{\frac{\text{(Emp)}}{\{ \text{emp} \} \rightsquigarrow \{ \text{emp} \}} \quad \frac{\{ \text{list}(x_1) \} \rightsquigarrow \{ \text{emp} \}}{\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x_1 * \text{list}(x_1) \} \rightsquigarrow \{ \text{emp} \}} \text{(Free)}}{\{ \text{list}(x) \} \rightsquigarrow \{ \text{emp} \}} \text{(Open)}$$

dispose: cyclic proof

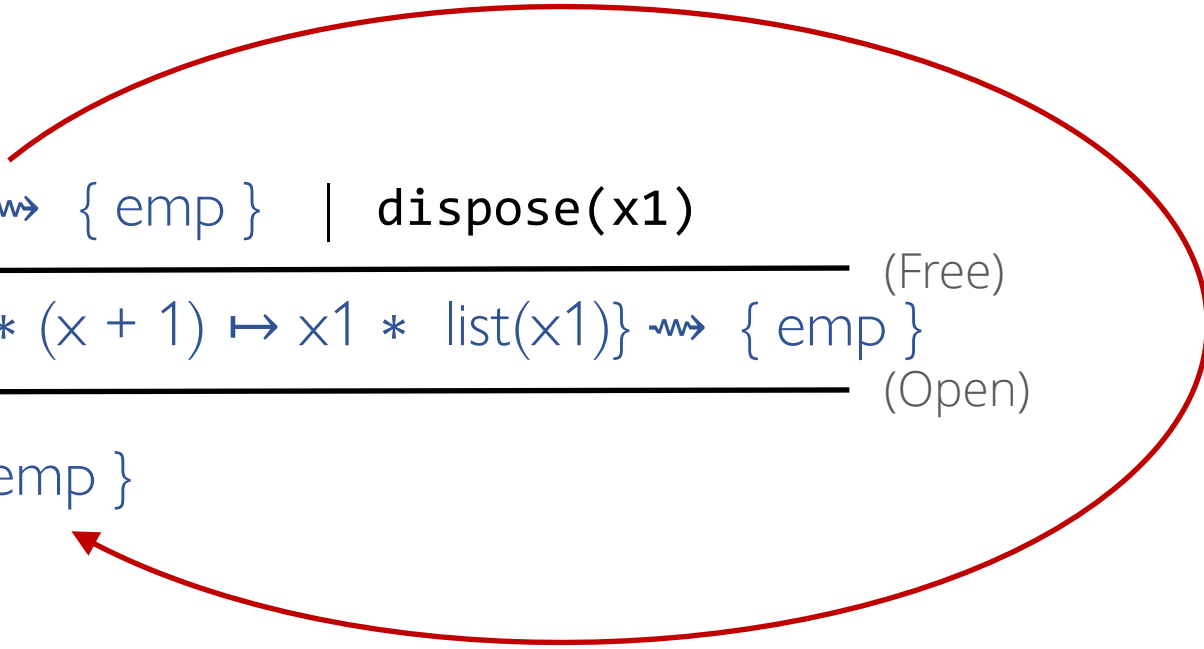
$\{ \text{list}(x) \} \text{dispose}(x) \{ \text{emp} \}$

$$\frac{\frac{\text{(Emp)}}{\{ \text{emp} \} \rightsquigarrow \{ \text{emp} \}} \quad \frac{\{ \text{list}(x_1) \} \rightsquigarrow \{ \text{emp} \} \quad \frac{\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x_1 * \text{list}(x_1) \} \rightsquigarrow \{ \text{emp} \}}{\text{(Free)}}}{\text{(Open)}}}{\{ \text{list}(x) \} \rightsquigarrow \{ \text{emp} \}}$$


dispose: cyclic proof

$\{ \text{list}(x) \} \text{dispose}(x) \{ \text{emp} \}$

cycle generates a recursive call!

$$\frac{\frac{\text{(Emp)}}{\text{emp} \rightsquigarrow \text{emp}} \quad \frac{\{ \text{list}(x_1) \} \rightsquigarrow \{ \text{emp} \} \mid \text{dispose}(x_1)}{\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x_1 * \text{list}(x_1) \} \rightsquigarrow \{ \text{emp} \}} \text{(Free)}}{\{ \text{list}(x) \} \rightsquigarrow \{ \text{emp} \}} \text{(Open)}$$


dispose two

```
{ list(x) * list(y) }
```

```
void dispose2(loc x, loc y)
```

```
{ emp }
```

dispose two

`{ list(x) * list(y) } dispose2(x, y) { emp }`

`{ list(x) * list(y) } \rightsquigarrow { emp }`

dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

$\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$

(Open)

dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

$\{ \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \quad \{ [x, 2] * x \mapsto v * (x + 1) \mapsto x1 * \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$

$\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$ (Open)

dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

$$\frac{\{ \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \quad \frac{}{\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x1 * \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}} \text{(Free)}}{\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}} \text{(Open)}$$

dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

$$\frac{\frac{\{ \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \quad \frac{\{ \text{list}(x_1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}}{\text{(Free)}}}{\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x_1 * \text{list}(x_1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}} \text{(Open)}}{\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}}$$

dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

$$\frac{\frac{\{ \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \quad \frac{\{ \text{list}(x_1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}}{\text{(Free)}}}{\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x_1 * \text{list}(x_1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}}}{\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}} \text{(Open)}$$

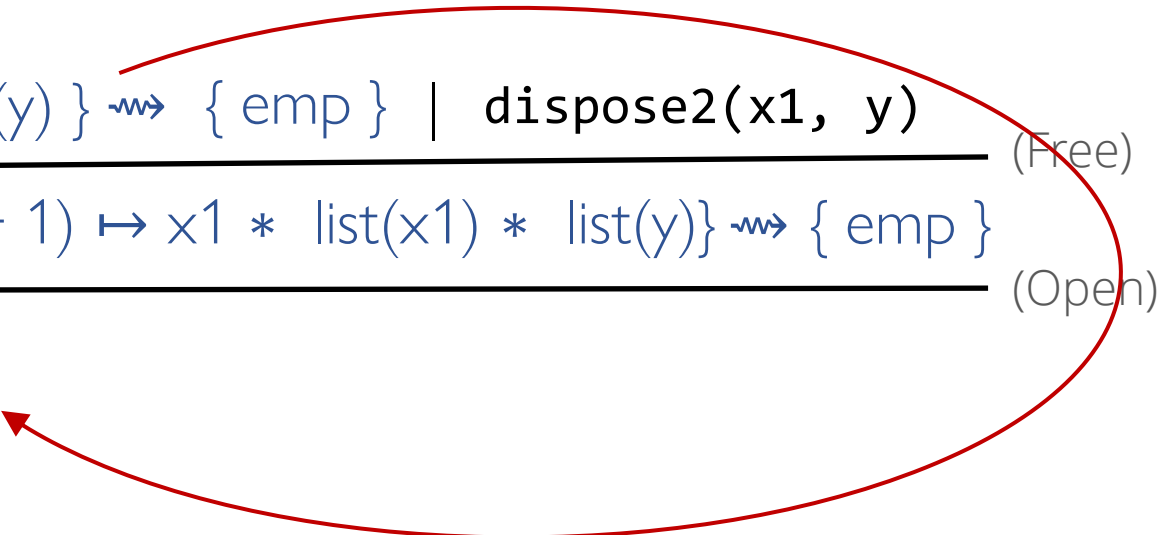
dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

$$\frac{\frac{\{ \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \quad \frac{\{ \text{list}(x_1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \mid \text{dispose2}(x_1, y)}{\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x_1 * \text{list}(x_1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}} \text{ (Free)}}{\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x_1 * \text{list}(x_1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}} \text{ (Open)}}{\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}}$$

dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

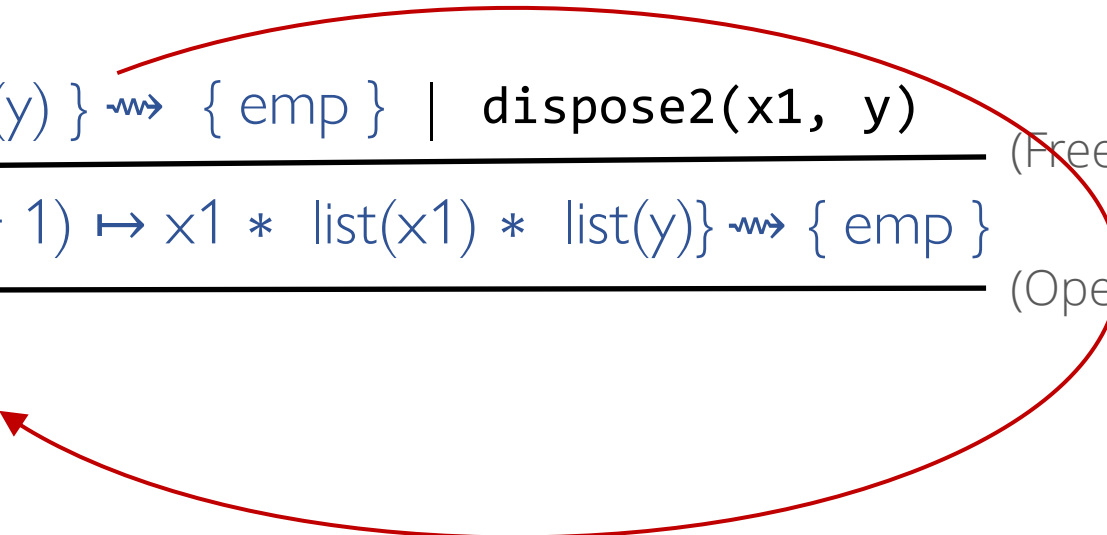
$$\begin{array}{c} \text{(Open)} \quad \frac{\{ \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}}{\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}} \quad \frac{\{ \text{list}(x_1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \mid \text{dispose2}(x_1, y)}{\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x_1 * \text{list}(x_1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}} \quad \text{(Free)} \\ \text{(Open)} \end{array}$$


dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

$\{ \text{emp} \} \rightsquigarrow \{ \text{emp} \} \quad \{ [y, 2] * y \mapsto u * (y + 1) \mapsto y1 * \text{list}(y1) \} \rightsquigarrow \{ \text{emp} \}$

(Open) $\frac{\{ \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \quad \frac{\{ \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \mid \text{dispose2}(x1, y)}{\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x1 * \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}} \text{(Free)}}{\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}} \text{(Open)}$



dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

(Emp)

$\{ \text{emp} \} \rightsquigarrow \{ \text{emp} \} \quad \{ [y, 2] * y \mapsto u * (y + 1) \mapsto y1 * \text{list}(y1) \} \rightsquigarrow \{ \text{emp} \}$

$\{ \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \mid \text{dispose2}(x1, y)$

(Free)

(Open)

$\{ \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \quad \{ [x, 2] * x \mapsto v * (x + 1) \mapsto x1 * \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$

(Open)

$\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$



dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

(Emp)

$\{ \text{emp} \} \rightsquigarrow \{ \text{emp} \}$

(Free)

$\{ [y, 2] * y \mapsto u * (y + 1) \mapsto y1 * \text{list}(y1) \} \rightsquigarrow \{ \text{emp} \}$

$\{ \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \mid \text{dispose2}(x1, y)$

(Free)

(Open)

$\{ \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$

$\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x1 * \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$

(Open)

$\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$



dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

(Emp)

$\{ \text{list}(y1) \} \rightsquigarrow \{ \text{emp} \}$

(Free)

$\{ \text{emp} \} \rightsquigarrow \{ \text{emp} \}$

$\{ [y, 2] * y \mapsto u * (y + 1) \mapsto y1 * \text{list}(y1) \} \rightsquigarrow \{ \text{emp} \}$

$\{ \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \mid \text{dispose2}(x1, y)$

(Free)

(Open)

$\{ \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$

$\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x1 * \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$

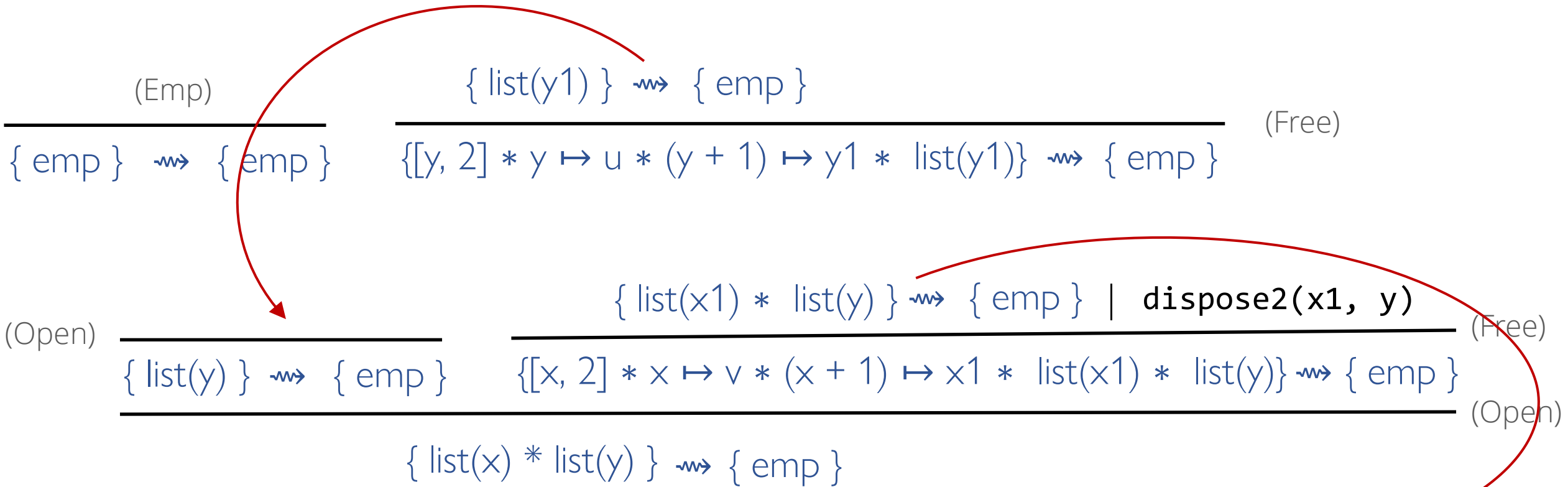
(Open)

$\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$



dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$



dispose two

$\{ \text{list}(x) * \text{list}(y) \} \text{dispose2}(x, y) \{ \text{emp} \}$

internal cycle: extract subtree into auxiliary function!

(Emp)

$\{ \text{list}(y1) \} \rightsquigarrow \{ \text{emp} \} \mid \text{dispose}(y1)$

(Free)

$\{ \text{emp} \} \rightsquigarrow \{ \text{emp} \}$

$\{ [y, 2] * y \mapsto u * (y + 1) \mapsto y1 * \text{list}(y1) \} \rightsquigarrow \{ \text{emp} \}$

$\{ \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \} \mid \text{dispose2}(x1, y)$

(Free)

(Open)

$\{ \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$

$\{ [x, 2] * x \mapsto v * (x + 1) \mapsto x1 * \text{list}(x1) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$

(Open)

$\{ \text{list}(x) * \text{list}(y) \} \rightsquigarrow \{ \text{emp} \}$

synthesis with auxiliary functions

```
void dispose2(loc x, loc y) {  
  if (x == 0) {  
    dispose(y)  
  } else {  
    let x1 = *(x + 1);  
    free x;  
    dispose(x1, y)  
  }  
}
```

```
void dispose(loc y) {  
  if (y == 0) {  
  } else {  
    let y1 = *(y + 1);  
    free y;  
    dispose(y1)  
  }  
}
```

deductive synthesis with SuSLik

separation
logic



☺ reasoning about
pointers & aliasing



deductive
synthesis



☺ uses specs
to guide synthesis



code



☺ provably memory-safe